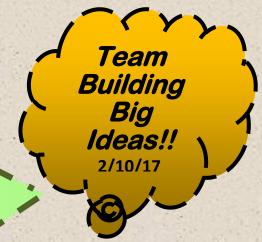


Place high level students with high level students

Often results

Cohesive ideas

Team's help students become comfortable working with each other!



Everyone

neede a

"Critical Thinking Problem of the Day"

Survival Island

Individual

Nearest Neighbor

Survival Team

Build more robots!

**Each member** 

must

know

Competition

Teams create a competitive experience.

Relevant

-most jobs are not solo

Peer Relationships are

important. Other students can

help explain concepts.

Every team member needs an interdependent role.

Fun games to build skills.

Diverse levels to not have "blind leading the blind"

Use computer programs with real-time feedback to get students talking about their answers.

Each member must know